



Brea Soccer Association
Recreation
Rules of Play
2011/12 Season
Version 1.0

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General Rules

- BSA does not allow for names to be placed on uniforms. Players who have their names on their uniforms will be required to purchase a new uniform at their own cost.
- Players can not play or practice without an original (no copies) medical release form in the possession of the coach at practice or game.
- All transfers, drops and additions must be approved by the Board of Directors.
- All coaches, assistant coaches and team reps will wear their *administration card* around there neck at “all” team gatherings (games, practice, parties, etc.)

City Playoffs

City playoffs will be for U14, U12 & U10. The winners will be referred as “City Champions”. Medals will go to the 1st and 2nd place teams. *If the evaluation forms are not completed and turned in prior to the playoffs team will not be eligible to play.*

Player Evaluation Forms

- Clinic players will be evaluated at the beginning of the season through the academy training program
- U8 team’s player evaluations are due prior to receiving yearbooks or trophies.
- U10 and above player evaluation forms are to be completed and submitted one week prior to the start of City Championships (Note: date to be determined during playing season). These forms are on the BSA web site. Return forms to the Dir of Coaches.
- Coaches who do not complete and submit player evaluation forms by the designated date **will not** play in the City Championship games (or Commissioners Cup) or receive yearbooks and trophies until the Player evaluations have been properly completed and submitted.

Running Up the Score

BSA believes that it is not good for the game of soccer when a Recreational team deliberately runs up the score. BSA recognizes that at any given game the losing team may be unable to stop scoring. Nonetheless, no game should end with one team having more than four goals more than the other team, and coaches are expected to control their own attack by changing players or tactics when ahead by four goals.

When there is more than a four goal difference the following will occur: Any goals which exceed the allowed difference of four will NOT count and will be removed from that game's total at the end of the game.

Example:

Team A – 3 goals Team B – 8 goals Difference – 5 goals

The score will be recorded as:

Team A – 3 goals Team B – 7 goals

- Excessive goals will NOT be counted at year-end, which may impact on standings in the event of a tie.
- The first time it happens, the Head Coach and his coaching staff will at a minimum be cautioned regarding running up the score.
- The Director of Coaches has the option to request a timely investigation, which may include speaking with the Head Coaches of the involved teams and the Referee of the game in question. If it is determined the Head Coach intended to run up the score, the Head Coach may be subject to disciplinary action.
- Failure of the Head Coach to control or modify the attack will be seen as the intent to run up the score.
- After one caution, Coaches who run up the score are subject to disciplinary action.
- Disciplinary action can include the suspension and the barring from the sidelines of the Head Coach or the removal of the Head Coach from the team if the conduct is considered malicious or egregious.

Recreation Playing Rules

These rules describe the “**differences**” from the standard rules published by FIFA (the international governing body of soccer). Please go to www.breasoccer.org/referee for complete rules and details of the Laws of the Game.

Field

U12 through U19

- The field size shall be between 100-120 yards long by 60-80 yards wide
- Goals shall be 8’ high x 24’ wide
- Each field will be marked with white lines; corner flags are required.

U10

- The field size shall be between 70-90 yards long by 40-60 yards wide
- Goals shall be 6’6” high x 19’ wide
- Each field will be marked with white lines; corner flags are required

U8

- The field size shall be between 40-60 yards long by 25-40 yards wide
- Goals shall be 6’ high x 12’ wide
- Each field will be marked with white lines; corner flags are required
- The Field markings shall consist of endlines, sidelines, midline and a GK box that is 24 yards wide by 15 yards long.

CLINIC

- The field size shall be between 35-45 yards long by 20-30 yards wide
- Goals shall be 4’ high x 6’ wide
- Each field will be marked with white lines; corner flags are **not** required
- The Field markings shall consist of endlines, sidelines and midline only.

Ball

U14-U19: Size 5
U10-U12: Size 4
Clinic – U8: Size 3

Number of Players on the field per team

U12-U19: 11 players (10 field players, 1 GK)
U10: 8 players (7 field players, 1 GK)
U8: 7 players (6 field players, 1 GK)
Clinic: 3 players per team, No GK (2 games played simultaneously)

Roster Size

U12-U19: Minimum 14, maximum 18
U10: Minimum 10, maximum 12
U8: Minimum 8, maximum 10
Clinic: Minimum 8, maximum 10

Substitutions

All players will play **50%** of the time.

U10-U19: Any dead ball, unlimited subs

Clinic – U8: Substitutions can be made at quarters

*Substitutions can also be made for an injured player at any time

Length of Games

U19

- The games will be divided into two halves; each half lasting forty-five (45) minutes.
- There will be a ten (10) minute break at half time. Teams will change side after half time.

U16

- The games will be divided into two halves; each half lasting forty (40) minutes.
- There will be a ten (10) minute break at half time. Teams will change side after half time.

U14

- The games will be divided into two halves; each half lasting forty (35) minutes.
- There will be a five (5) minute break at half time. Teams will change side after half time.

U12

- The games will be divided into two halves; each half lasting thirty (30) minutes.
- There will be a five (5) minute break at half time. Teams will change side after half time.

U10

- The games will be divided into two halves; each half lasting twenty (25) minutes.
- There will be a five (5) minute break at half time. Teams will change side after half time.

U8

- The games will be divided into four (4) quarters; each lasting ten (10) minutes.
- There will be a five (5) minute break at half time. Teams will change side after half time.
- There is no break at the quarter; players may get water and substitutions will be made

Clinic

- The games will be divided into four (4) quarters; each lasting eight (8) minutes.
- There will be a five (5) minute break at half time. Teams will change sides and fields after half time.
- There is no break at the quarter; players may get water and substitutions will be made

Players Equipment

- Shin-guards are MANDATORY and must be worn by every player.
- Soccer cleats (NO toe cleats), or Tennis Shoes.

Off-sides

U10-U19

- There is off-sides

U8 & Clinic

- There is **no** off-sides

Direct Free Kicks

U8-U19: As per FIFA rules

Clinic – None

Indirect Free Kicks

U8-U19: As per FIFA rules

Clinic

- All restarts will result in an indirect free-kick (ball must be played by a second player before going in goal).
- All opponents must be 5 yards away on restarts.

Penalty Kick

U10-U19: As per FIFA rules

U8 & Clinic: No penalty kicks are to be awarded

Goal Kick

U10-U19: As per FIFA rules

U8 – Kick is to be taken from the top of the GK box. All players must stand at least 7 yards away.

Clinic – a restart with a kick anywhere on the endline

Corner Kick

All divisions – As per FIFA rules

Throw-In

U8-U19: As per FIFA rules (U8s are allowed multiple tries)

Clinic: All restarts are to be an indirect free kick taken at point ball went across sideline.

Start of Play

All divisions – As per FIFA rules

- To start the game the ball will be placed in the middle of the field. The visiting team will call the coin toss, the winner picks the side to defend, the other team kicks off.
- Home team selects the side of the field
- All coaching is done from 10 yards of each side of the center line and two feet off the center line

Scores

U10-U19: Scores and standing are kept in these divisions

Points

- Win = 3 points
- Tie = 1 point
- Loss = 0 points

Determination of regular season champions

If there is a tie in the standings at the end of the season the following will determine the winner:

1. Head to head record
2. Total goals for between the tied teams
3. Total goals against between the two teams
4. Goal differential overall

Ex 12 goals for vs 2 goals against equals a goal differential of +10

U8 & Clinic: Scores will not be kept

Referees

U10-U19: Referees will be provided

U8

- Each team will provide one parent referee on game day.
- Parent referees are NOT allowed to coach either team; they are to be impartial participants

Clinic

- The coach will act as referee on the field

Practices, Games & Length of season

U10-U19

Practices: 2 practices per week, 1 to 1 ½ hours each

Games: One game per week

Season: 8 to 12 games

Clinic-U8

Practices: U8 - 2 practices per week, 1 hour

Clinic – 1 practice per week, 1 hour

Games: One game per week

Season: 8 to 10 games

NOTE: Rules of Play can be changed at the discretion of the BSA Board of Directors at anytime. Always refer to the BSA website for the latest rules.